# Master of Science in Computer Engineering Program code: 061210

# **INTRODUCTION**

The Department of Computer Engineering (College of Engineering and Petroleum) offers a Master of Science Program in **Computer Engineering**. Research requirements include either thesis or non-thesis options. The program is designed to strengthen and broaden the scientific and engineering capabilities of participants. It is intended as a means of developing closer affinity to basic research and solving applied problems. The philosophy of the program reflects an interdisciplinary nature and embodies flexibility and choice variation to suit a multitude of needs. Specialization within the Computer Engineering program may be attained by selecting among various elective courses in areas such as networks and security, advanced database systems, computer aided design, and software systems. English is the Language of instruction and research. The program offers both thesis and non-thesis option.

According to the University Council decision dated 4/2/2007, Thesis students admitted with effect from September 2007 are exempted from the comprehensive examination.

# **PROGRAM REQUIREMENTS**

# 30 (33) TOTAL COURSE CREDITS (non-thesis option in Parenthesis)

# 0 (3) COMPULSORY COURSES (credits in parenthesis)

# 0612-593 Project (non-thesis option only) (3)

# 9 (9) CORE COURSES (3 credits each)

Students may take more than 9 credit hours of core courses. In this case, the credit hours exceeding 9 count towards discipline (elective) course requirements.

- 0600-508 Random Variables and Stochastic Processes
- 0612-505 Advanced Operating Systems
- 0612-557 Advanced Algorithms
- 0612-568 Advanced Computer Architecture
- 0612-569 High-Performance Computer Networks

# 12 (21) SUBDISCIPLINE COURSES\* (3 credits each)

The student chooses 12 credits for thesis option (or 21 credits for project option) from the following subdisciplines courses:

- 0600-507 Mathematical Optimization
- 0612-502 Digital Image Processing
- 0612-503 Pattern Recognition

- 0612-508 Advanced Topics in Software Engineering
- 0612-509 Advanced Computer Graphics
- 0612-511 Privacy and Data Protection
- 0612-514 Progress and Impact of Computing
- 0612-523 Introduction to Artificial Intelligence
- 0612-527 Advanced Topics in Artificial Intelligence
- 0612-541 Database Management Systems: Design and Implementation
- 0612-543 Advanced Topics in Database System Design
- 0612-545 E-Commerce: Design and Implementation
- 0612-547 Digital Forensic
- 0612-548 Secure Software Systems
- 0612-549 Security Management, Policies and Risk Analysis
- 0612-551 Theory of Computation
- 0612-553 Distributed Computing
- 0612-555 Computer Security
- 0612-561 Parallel Computing
- 0612-562 Sequential Machine Theory
- 0612-564 Testing and Reliable Design of Digital Systems
- 0612-565 High-level Design of Digital Systems
- 0612-566 Wireless Computing Networks
- 0612-567 Modeling and Analysis of Communication Networks
- 0612-570 Physical Design Automation of Digital Systems
- 0612-571 Fault Tolerant Computing Systems
- 0612-572 Principles of VLSI Design
- 0612-573 Wireless Communication Systems
- 0612-574 Mobile Networking
- 0612-575 Advanced Topics in Computer Networks
- 0612-576 Modern Cryptography and Network Security
- 0612-580 Special Topics in Computer Engineering I
- 0612-581 Special Topics in Computer Engineering II

\*A maximum of 3 credits hours (thesis students) and 6 credits hours (project students) of graduate courses can be taken from:

· Area of Engineering (Core and elective)

- · Area of Science
- · Area of Joint Graduate Programs (Engineering/Science Specialization)

with the approval of the graduate program director before registering for the course.

# **Cross-listed Courses**

The student is not allowed to register two cross-listed courses in the same semester. In case a student completes two cross-listed courses in different semesters, only the first course will be calculated towards the degree.

Course Title (Electrical Engineering)	Course Title (Computer Engineering)	
0610-524 Advanced Topics in Networking	0612-575 Advanced Topics in Computer	
	Networks	
0610-525 Digital Multimedia Compression	0612-502 Digital Image Processing	
0610-526 Mobile Networking	0612-574 Mobile Networking	
0610 527 Data and Natwork Security	0612-576 Modern Cryptography & Network	
0010-327 Data and Network Security	Security	
0610-528 Wireless Communication	0612 573 Wireless Communication Systems	
Networks	0012-575 whereas communication systems	
0610-537 Introduction to VLSI Design	0612-572 Principles of VLSI Design	

# 9 COMPULSORY COURSES

0612-597	Thesis	(0)
0612-598	Thesis	(0)
2000-599	Thesis	(9)

# **COURSE DESCRIPTION**

# 0612-502: DIGITAL IMAGE PROCESSING CR: 3

Introduction to Digital Image Processing covers digital techniques for image representation, enhancement, compression and restoration. Students will learn the fundamentals behind image processing methods and algorithms. We assume students have an understanding of linear systems and calculus. In addition, it is also helpful to have a familiarity with elementary probability theory and linear algebra.

# 0612-503: PATTERN RECOGNITION CR: 3

Machine learning, statistical pattern classification, feature extraction and selection, va rious learning algorithms, cluster analysis, image processing, syntactic approach and practical applications on analysis of various biomedical data, character recognition, and speech recognition.

# 0612-505: ADVANCED OPERATING SYSTEMS CR: 3

Selected advanced Operating Systems topics; control of disks and other input/output devices; file-system structure and implementation; network structures; distributed system structures and file systems; introduction to distributed and real-time systems; distributed algorithms; logical clocks; reliability and security; case studies.

#### 0612-508: ADVANCED TOPICS IN SOFTWARE ENGINEERING CR: 3

Selected topics in the area of software engineering such as emerging areas of research in software engineering; Object-oriented design and analysis; Configuration management; Software testing; Reverse engineering; Software reusability; Distributed and web-based software development; Fault-tolerant software development; Case tools for design and analysis, configuration management, and testing.

# 0612-509: ADVANCED COMPUTER GRAPHICS CR: 3

Three-dimensional transformations and perspective systems and techniques for displaying and shading solid areas, hidden-element elimination, display device characteristics, device independent systems, and user interface design.

# 0612-511: PRIVACY AND DATA PROTECTION CR: 3

Introduction to the issues of privacy and data protection, information collection, cookies, profiling, traffic monitoring analysis, data mining, data matching, surveillance technology, censorship, encryption, identification, anonymity, codes and policies, law, privacy in workplace, and ethical issues.

#### 0612-514: PROGRESS AND IMPACT OF COMPUTING CR: 3

This course concentrates on recent research in computing that affects future directions in science, engineering and technology, hence upon modern society. For example, standards (e.g., E-Commerce technologies, and software life cycle processes such as ISO/IEC 12207) have immense effect on industry and society. Students explore such topics through conducting research. The course introduces skills necessary for research including surveying, scrutinizing methods and outcomes, designing tools, and preparing technical manuscripts.

#### 0612-523: INTRODUCTION TO ARTIFICIAL INTELLIGENCE CR: 3

Introduction to AI. History of AI. Knowledge representation: First order logic, Predicate logic, and Semantic net. Blind search. Heuristic search. Machine planning. Machine learning. Agents. Natural language processing.

## 0612-527: ADVANCED TOPICS IN ARTIFICIAL INTELIGENCE CR: 3 PR: 0612-523

Advanced AI topics will be discussed in-depth. Student will survey recent research in topics such as, but not limited to, natural language processing, cognitive modeling techniques, machine learning techniques, evolutionary algorithms, fuzzy logic, expert systems, robotics, knowledge system engineering (knowledge-based software engineering), and neural network computing.

#### 0612-541: DATA BASE MANAGEMENT SYSTEMS: DESIGN AND IMPLEMENTATION CR: 3

Database management systems architecture; conceptual database models; relational, semantic, object-oriented, and object-relational databases; implementation techniques for database systems; file organization and data placement techniques; query processing; concurrency control; rollback and recovery techniques; integrity and consistency; transaction processing.

## 0612-543: ADVANCED TOPICS IN DATABASE SYSTEM DESIGN CR: 3 PR: 0612-541

Design and implementation of database management systems in support of advanced technologies and applications, such as: geographical information systems (GIS) temporal and spatial databases, multimedia databases data mining data warehousing, distributed database systems, or other advanced topics in the area of database and information systems. We will focus on current issues in database and information system design.

### 0612-545: E-COMMERCE: DESIGN AND IMPLEMENTATION CR: 3 PR: 0612-541

Fundamental and emerging technologies such as networking infrastructures, data management tools, application servers, design tools, security systems, personalization tools, and electronic payment systems; case studies dealing with the existing business models and business processes; design and implementation of a major E-Commerce project using the state of the art tools. Proficiency in an object-Oriented programming language (such as Java) is expected from all students.

# 0612-547: DIGITAL FORENSIC CR: 3 PR: 0612-505,508

Overview of data representation, hexadecimal representation and different file type representations. Review on assembly language and code reverse engineering. Digital Forensics lab requirements. Digital Forensic process: technical and legal aspects. Types of Digital evidences. Extracting evidences from different OS platforms. Overview of network, Email, database and mobile Forensics. Students will be exposed to reverse engineering and code analysis. Students will do exercises on several Forensics tools.

## 0612-548: SECURE SOFTWARE SYSTEMS CR: 3

This course will study approaches, mechanisms, and tools used to make software systems more secure. We will motivate the study by discussing common software security vulnerabilities such as buffer overflows, cross-site scripting and injection attacks. Then we will look at architectural approaches to building secure software (e.g., confinement, virtual machines, trusted computing), secure design principles and patterns, software analysis, secure programming techniques, run-time enforcement of security policies, code reviews and security testing. The course will also cover topics such as the importance of usability to building secure software systems.

### 0612-549: SECURITY MANAGEMENT, POLICIES AND RISK ANALYSIS CR: 3

Overview of security management: assets, vulnerabilities, threats, attacks, security tools, models and procedures. Role of policy making in the context of information security. Common practices to risk management and analysis. Fundamentals of cryptology, secure networking and access control. Problems and potential associated solutions designing with and implementing operating system and application security. Frameworks commonly used for governance and compliance control. Incident and disaster response.

# 0612-551: THEORY OF COMPUTATION CR: 3

Regular expressions and finite automata. Turning machines and equivalent models of computation, the Chomsky hierarchy, context-free grammars, push-down automata, and computability. Machine models of effective computability; sub-recursive hierarchies; P and NP problems; effective and efficient reducibility; time, space, and abstract complexity.

# 0612-553: DISTRIBUTED COMPUTING CR: 3

Distributed system examples, implementation issues, parallel vs. distributed systems, review of communication and networking, distributed system models, message-passing vs. shared memory models, synchronous vs asynchronous systems, guarded actions non-determinism, atomic operations, scheduling and fairness issues, program correctness, safety and liveness properties, distributed mutual exclusion, distributed snapshot, distributed reset, wave algorithms, termination distributed deadlock, randomized detetction. algorithms, synchronous message passing, Hoare's CSP, clients and servers, faults in distributed systems, classification of faults, fault masking vs. fault recovery, self-stabilizing and adaptive distributed systems, gracefully degradable systems, waitfree systems, distributed consensus, leader election, clock synchronization.

## 0612-555: COMPUTER SECURITY CR: 3

Overview of computer security: security concepts, assets, security threats, attacks, functional requirements and security architecture. Cryptographic tools: symmetric ciphers, public-key authentication, encryption, message digital signatures, key management and random number generation. Authentication protocols. Access control mechanisms. Security policies and models. Intrusion detection and prevention systems. Security auditing and assurance. Security management, risk assessment and security controls.

# 0612-557: ADVANCED ALGORITHMS CR: 3

Selections from design, analysis, optimization, and implementation of algorithms; Computational complexity, complexity classes, randomized algorithms, probabilistic algorithms, distributed algorithms, parallel algorithms; algorithm correctness and general theory of algorithms; algorithms for particular application areas including: Graphs and Networks; Cryptography.

# 0612-561: PARALLEL COMPUTING CR: 3

Introduction to theoretical issues in parallel computation. Topics: Parallel machine models. Design and analysis of algorithms for systolic arrays: arithmetic operations, simple graph algorithms. Algorithms for hypercube-related networks: sorting, routing. PRAM model of computation. Basic PRAM algorithms: prefix computation, sorting, shortest paths, minimumweight spanning tree. Reducing the processor-time product. simulation of stronger PRAM models by weaker ones. Complexity issues: definition of NC and P-completeness; some simple lower bounds.

## 0612-562: SEQUENTIAL MACHINE THEORY CR: 3

Structure of sequential machines, partition theory and decomposition of machines, modular realization of sequential machines, regular expressions, information lossless machines and linear sequential machines.

### 0612-564: TESTING & RELIABLE DESIGN OF DIGITAL SYSTEMS CR: 3

Fundamentals of digital circuits test such as fault modeling, automatic test generation, and testability measures, Design for Testability (DFT), Built-in-Self-test (NIST), Memory Test, emerging topics in test and reliable design.

#### 0612-565: HIGH-LEVEL DESIGN OF DIGITAL SYSTEMS CR: 3

Topics include: High level synthesis, scheduling and allocation techniques, architecture style selection, two level logic minimization algorithms, multiple-value minimization and multi-level circuit synthesis. The course usually involves a project.

### 0612-566: WIRELESS COMPUTING NETWORKS CR: 3

Overview of the fundamental concepts in networks, wireless technology, and mobile computing. Energy-aware adaptation for mobile applications. Understanding the current routing protocols for studies of medium access control techniques for wireless communications. Design principles that are crucial for building the foundation for the design and construction of future generations of wireless computing networks (wireless ad hoc, sensor, and ubiquitous networks).

#### 0612-567: MODELING AND ANALYSIS OF COMMUNICATION NETWORKS CR: 3

Review of some important probability distributions and their properties; Markovian processes; Markovian queues; renewal theory; semi Markovian processes and the M/G/1 queue; priority queues; case studies: random access systems; polling systems; multiplexers and switching systems.

#### 0612-568: ADVANCED COMPUTER ARCHITECTURE CR: 3

Classification of parallel processing system - SIMD and MIMD machines - Multiprocessor systems and interconnection networks - Case studies of parallel processing systems - Parallel processing design issues: Programming languages, operating systems, user interfaces - VLSI computing systems: systolic arrays, wavefront arrays.

#### 0612-569: HIGH-PERFORMANCE COMPUTER NETWORKS CR: 3

Alternative network architectures; study of the network functions and protocols in high performance networks; routing and switching; transport protocols in high-performance networks; integrated and differentiated service models and protocols; congestion and flow control protocols; broadbank ISDN and ATM; high-speed local and metropolitan area networks; advanced topics in high-performance networking.

### 0612-570: PHYSICAL DESIGN AUTOMATION OF DIGITAL SYSTEMS CR: 3

Fundamentals of graph theory, partition, floor planning, placement, and routing. Programming techniques and algorithms; shortest/longest path, all-pairs shortest path, dynamic programming, linear programming, non-linear programming, evolutionary approaches, simulated annealing, and hyper-algorithms.

#### 0612-571: FAULT TOLERANT COMPUTING SYSTEMS CR: 3

Fault modeling, redundancy techniques and reliability evaluation, error detecting and correcting codes, self-checking circuits, fault diagnosis, software fault tolerance, error mitigation methods, partial concurrent error detection, online test, reconfiguration and voting, software reliability and redundancy, hardware fault tolerance, fault detection in cryptographic systems.

# 0612-572: PRINCIPLES OF VLSI DESIGN CR: 3

The course will cover basic theory and techniques of digital VLSI design in CMOS technology. We use full-custom techniques to design basic cells and regular structures such as data-path and memory. There is an emphasis on modern design issues in interconnect and clocking. Students will design small test circuits using various CAD tools. Circuits will be verified and analyzed for performance with various simulators.

#### 0612-573: WIRELESS COMMUNICATION SYSTEMS CR:3

Wireless communication principles, the cellular concept, radio propagation and modulation techniques, channel coding and equalization, multiple access techniques and wireless communication networks, wireless systems standards.

# 0612-574: MOBILE NETWORKING CR: 3

Introduction and fundamentals. Medium Access Control Protocols. Cellular Networks. Wireless Internet. 4-G Systems and Pervasive Networking. Security in Mobile Networks.

# 0612-575: ADVANCED TOPICS IN COMPUTER NETWORKS

CR: 3

The students will review the fundamental design and analysis issues in computer networks, especially at the physical layer to the transport layer, including networking overview, multiprotocol network, intelligent network, ad-hoc and sensor network, mobile networking and current trends in the high-speed networks.

#### 0612-576: MODERN CRYPTOGRAPHY AND NETWORK SECURITY CR: 3

Information theoretic security. Fundamentals of secure networks and cryptography. Number theory for cryptography. One-way hash functions. Message authentication codes. Encryption and privacy: public key and symmetric key. Digital signatures schemes. Authentication and integrity methods and protocols. Elliptic curves cryptography. Firewalls. Virtual private networks. Transport layer security.

## 0612-580: SPECIAL TOPICS IN COMPUTER ENGINEERING I CR: 3

An upper division of graduate technical elective treating topics in engineering mostly not covered in other courses, chosen at the discretion of the Graduate Program Committee.

#### 0612-581: SPECIAL TOPICS IN COMPUTER ENGINEERING II CR: 3

An upper division of graduate technical elective treating topics in engineering mostly not covered in other courses, chosen at the discretion of the Graduate Program Committee.

# 0612-592: SEMINAR

**CR: 0 CO-Requisites: 0612-593 Or 0612-597** With the guidance of the graduate program committee, the seminar topics include:

- Research writing methods.
- Presentation skills
- Surveying literature.
- Bibliography style.
- New tools (LaTeX, Data analysis etc...).

# 0612-593: PROJECT CR: 3 CO-Requisites: 0612-592

The student undertakes an independent project on a research topic of theoretical and/or experimental focus under the supervision of a faculty member listed in the supervisory list of the College of Graduate Studies. The objective is to provide the student with an opportunity to integrate and apply the knowledge gained throughout the course of study in a practical problem. The student must document the project in a scientific report following standard research writing guidelines and give a public presentation to the project examination committee.

0612-597:	THESIS
	CR: 0 CO-Requisites: 0612-592
0612-598:	THESIS
	CR: 0
2000-599:	THESIS
	CR: 9